



PATH OF  
**PRINCIPLES**

**TAU**



# WELCOME

- Welcome to a session on professionalism.
- Remember, we are working through seven competencies this year and they include:
  - Purpose.
  - Conflict.
  - Professionalism.
  - Integrity.
  - Communication.
  - Relationships.
  - Sig Tau.



# VIDEO – IMPRESSING AT A BUSINESS DINNER

PATH OF  
**PRINCIPLES**

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# THE UM GAME

- You will practice a communication game without saying um, ah, yeah, like or any other filler word.
- Here are a few examples of topics:
  - Best first date ideas.
  - Fantasy football strategies.
  - How to impress a potential new employer.
  - How to interview like a champ.
  - How to change a tire on a busy highway.
- Each person will be timed by the facilitator for 30 seconds, and we will mark how many filler words were added to your 30-second “speech.”



# THE QUESTION GAME

- We will have two people line up on the left side of the room and two line up on the right side of the room facing the audience of participants. You will be just a few feet apart from one another.
- The first person in the front of each line should be prepared to start asking questions (and only questions) about a topic that the facilitator chooses. The first person from the other line can only respond with a question as well.
- For instance:
  - First person: Why do you like your major?
  - Second person: Did you pick this school for your major?
  - First person: Did you look at any other schools before you picked this one?
  - Second person: Did you have any family members attend this university or college?
- We can use the topics from the “um” game or have the audience yell out a few ideas.
- If any person playing answers with a sentence or declarative statement instead of a question, they will go to the back of the line.



**THANK YOU**